* **Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?**

Many people in the film & video category have made donations. Plays have the most popularity in and therefore are most utilized after sub category; perhaps its because these categories are where people congregate and share interests in one place, for example at the theater.

* **What are some limitations of this dataset?** Some limitations that I found was that the data was not normally distributed, I think we would need a larger sample size to get a better generalized sample data. I am also curious to examine the live campaigns more deeply and understand what happened with the cancelled.
* What are some other possible tables and/or graphs that we could create, and what additional value would they provide? There are many additional ways we can use the data to create new graphs to look at the outliers from the upper and lower ones, by country. I would also like to see how the tables I worked on would look like without the outliers, and see how the data would skew differently.